

Produksi Program Feature "Jelajah Desa, Episode Permainan Tradisional Jawa Tengah"

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ABSTRAK

Kurangnya informasi masyarakat terhadap tempat bermain yang berkualitas bagi perkembangan anak, saat ini banyak bermunculan permainan modern seperti playstation dan game online yang berdampak negatif bagi perkembangan anak, anak jadi individualis, malas belajar, dan menghabiskan banyak uang. YTC (Yoss Traditional Center) desa nostalgia yang menawarkan wisata alam yang asri, dengan keunikan desanya yang khusus mengupas permainan tradisional, di desa ini anak-anak disuguhkan tari topeng ireng tari khas desa setempat, serta mengupas ragam permainan tradisional. Pada proyek akhir ini, penulis membuat program feature yang mengangkat tentang keunikan desa YTC (Yoss Tradisional Center) yang menyajikan beragam permainan tradisional yang tidak ada di daerah lain. Program acara ini diberi judul produksi program feature "Jelajah Desa, Episode Permainan Tradisional Jawa Tengah". Dalam menemukan ide-ide suatu program harus melalui teknik pengumpulan data antara lain: observasi, wawancara, dan study pustaka untuk mendapatkan informasi yang akurat. program ini layak dibuat karya pembelajaran, dengan melihat program feature ini anak-anak akan memahami manfaat permainan tradisional, dan menjadi salah satu pilihan wisata edukatif.

Kata Kunci : Feature, Permainan, Tradisional, Jawa Tengah, Edukasi

Program Feature Production Jelajah Desa, "Central Java Traditional Games" Episode

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ABSTRACT

The lack of public information against a quality place to play for child development, currently many modern games such as playstation popping and online games have negative affect for child development, and make them lazy learning, individualist, and spend a lot of money. YTC (Yoss Traditional Center) offers a nostalgic village tours, nature with the uniqueness of this village offering traditional games, in the village, the children are presented topeng ireng dance, the typical local dance, as well as variety of traditional game delves into. In this final project, the author makes the program featured tell about the uniqueness of the village of YTC (Yoss Traditional Center) which presents a wide array of traditional games that do not exist in other areas. The Program of this event titled production program featured ' Roaming the village, Central Java Traditional Game Episode '. In discovering ideas through a program must include data collection techniques: observation, interviews, and study library for getting accurate information. This program is well worth learning, well created, the featured will make these kids understand the benefits of traditional games, and became one of educative tourism options.

Keyword : Feature, Permainan, Tradisional, Jawa Tengah, Edukasi