

## **CHAPTER 5**

### **CONCLUSION AND SUGGESTION**

The conclusion of the result of the study is discussed in this chapter. This chapter also gives the suggestion towards the upcoming research relates with the current research.

#### **1.1 Conclusion**

The pragmatic strategies of the joke were analyzed through knowledge resources from General Theory of Verbal Humor from Raskin and Attardo (1992). The researcher found Louis C.K. stand-up comedy "Oh My God" violates 4 maxims of Grice's cooperative principles of pragmatic strategies from 897 lines. The violation occurs from 20 different topics from that show. All the elements of the knowledge resources are inherent with the maxim violations because the structure of the joke creates violation of the cooperative principle. The works of cooperative principles are to transfer the message and make the cooperation between the speaker and the hearer done well. Yet, because of the knowledge resources, the cooperative principles are violated to create the incongruence.

In this research, the researcher found that Louis C.K. mostly exaggerates and gives the faulty reason of the message to the audiences in "Oh My God" to create laughter. The exaggeration and faulty reason works because the audiences do not expect the way Louis C.K. exaggerates and explains the reason the joke. This is the typical of Louis C.K. in doing his comedy and creates incongruence to the audiences.

The researcher found the stand-up comedy is not only a way to get some entertainment, but also has another function as the performer delivers the message to the audiences. "Oh My God" has some other functions of other than amusement. The researcher found on "Oh My God", Louis C.K. makes people understand the reality that people face in another point of view.

## **1.2 Suggestion**

This research focuses on the verbal humor in a stand-up comedy performance. Since it only focuses on the pragmatic strategies it only analyzes verbal element of the joke and it does not analyze the element that involves gesture, tone and intonation to create laughter. Furthermore, the researcher hopes the next research could analyze the other aspects of the joke including the gesture, tone, and intonation with different framework, object, and different types of comedy.